

Bread of Heaven

Arr Bret Battey

10 11 12 13

p

p

p

p

All players start at segment 1. Each performer can repeat a segment as many times as he or she desires before moving to the next segment. The group may decide on one or more segments which all players must arrive at before any player can move to the next segment. Special Interjection A can be started by a player at any time, at which point all other players must respond by jumping to the second segment of phrase A. (Here, the upward arrow indicates that overall the ensemble should seek to climb pitch-wise overall. After the climb is ended for the whole ensemble, players return to where they were previously in the score or to some other point in the score. Special Interjection B is used to trigger the end of the piece. When completed, all performers move to segment 12 and proceed to finish the piece. The score and instructions are only a framework for creation, and both should be altered and amended as needed to make an engaging performance.